

# CLMOOC

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**Final Overview**  
**4th August 2015**  
**Ida Brandão**

Looking back to the successive weeks and cycles, I reckon that I have kept pace with most activity proposals and produced a great deal of visual artifacts, trying new tools.

I have also interacted frequently in G+ and Twitter with peers, commenting on their posts.

Some peers' activities and resources inspired me to produce alternative artifacts or adaptations.

# CYCLE #1

## UNMAKE AN INTRODUCTION

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How do we name ourselves in different contexts—personally? professionally? online? What happens when those contexts converge? How might we take apart our introductions to answer some of these questions? What will happen when we put them back together again to share them in CLMOOC?

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- I had previous introductions, a Prezi that I have updated,
- created alternatives for this «unintroduction», namely a collage of «IDA Personas»

# CYCLE #2

## RE(MEDIA)TE WITH ME

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Consider how the media we compose within (like print, sound, still and moving image, or objects) influence how we communicate and interpret. In this Make Cycle, we will mediate and re-mediate and reflect on how the affordances of different media impact our choices, processes, and meanings.

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- transformed images, using fractal generators and other photo effects, animation GIF tools and interactive cloud word tools.
- tried a Google App story builder
- made an animation in Powtoon - an interview with a MOOCer
- produced a poem and gave it different graphic designs.
- produced several artifacts around Dracula and Gothic theme

# CYCLE #3

## LEVEL UP YOUR GAME DESIGN!

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Use game design to analyze, remediate, and reflect on complex systems. Last week, we noticed “the affordances and constraints that each medium offers (for and against) our purposes”.

start with thinking about your favorite game (in any shape or form!) and reconstructing it using one or more different media.

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- re-visited the concept of Gamification and the affordances of games for learning.
- re-visited a previous MOOC on Complexity Systems and produced some artifacts: Quizzes, diagrams, etc.
- translated and adapted a Nature Pyramid Poster for schools shared by a peer.

# CYCLE #4

## ALL SYSTEMS GO!

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As we moved from games and the systems inherent within them into a more general and deep dive into All Systems Go, we wondered how CLMOOCers would bridge the similarities. Would you find the topics too much alike, would you elaborate on your games, would this topic take you in serious or playful directions (or both)?

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- explored Complex Systems and made collages with complex systems we find in Nature - bees, ants social organizations, climate phenomena, birds and fish grouping, etc.
- produced more graphic designs to frame poems by different poets.
- wrote more poems.

# CYCLE #5

## STORIES & SPACES!

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The “clashing” of public spaces, and how groups of people may be included/excluded in those spaces by design. Ownership and maintenance of public spaces, and how norms are established.

What creates this sort of participatory culture in other spaces? What happens when people stop participating or contributing to that space? Is it no longer public or just obsolete? The tree in the forest conundrum.

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- I shared many places in Portugal that might be of interest, beaches, national parks, etc.
- shared many photos and experiences of travels related to monuments and nature.

# CYCLE #6

## GEOLOCATE YOUR SPACE!

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Collectively, we curated nearly 200 little windows into the public spaces in our piece of the planet on the collaborative Google Map. The collaboration brought together shared stories, images, videos and soundscapes, and reminded us all of how precious our cultural and environmental heritage is, no matter the nation. We brought a new lens to how we perceive our world.

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- I have produced an Emaze presentation of a walk to the beach from my apart.
- added to the Google Map - Bussaco National Park.
- shared information about Sintra National park and Quinta da Regaleira, places near by my residence.

**MAKE CYCLE # $\infty$**

# THE NEVERENDING STORIES OF CLMOOC!

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The closing of CLMOOC and FAREWELL to a next opportunity!

I wrote a final poem of solidarity to the migrants of Calais

and produced this presentation with an overview of CLMOOC.

I've submitted the last artifacts in database «Make Bank».

For more details explore my CLMOOC webpage (e-portfolio)

<https://idabrandaomoc.wordpress.com/clmoooc/>